OBBT SWIM TEAM

Conference Meet Information

The ISC Conference Meet is on Saturday July 21st at

LaGrange Field Club

1300 47th Street

LaGrange, IL 60525

708-352-9709

PLEASE ARRIVE BY 7AM.

There will be a clearly marked "Swimmer Drop Off" in front of the Club.

Helpful tip: Drop off your swimmers, then find street parking for your car. There will be ALMOST NO PARKING LOT PARKING AVAILABLE, so adjust your timeline to allow for parking and walking.

Make sure your swimmers check themselves in at Positive Check in.

We will have a 20'x20' tent for the swimmers to sit under. Look for our blue age group signs that we bring to meets.

Once your swimmers have settled in, they should get ready for warmups.

The meet timeline is as follows:

6:30-6:55 am - Warm-up: SCC

6:55-7:20 am - Warm-up: FSSC/RSC

7:20-7:45 am - Warm-up: RFTC/VFC

7:45 - 8:10 am - Warm-up: OBBT/LFC

7:50 am - Session I volunteers need to be checked in by this time

8:10 am - Timers and Runners Meeting - Pool deck

8:10 am - Coaches Scratch Meeting – (coaches deck on pool deck)

8:15-8:20 am - Parade of Athletes line-up

8:20 am - Parade of Athletes

8:30 am - National Anthem - Senior Swimmer Recognition

8:35 am - Conference Meet Begins

Event #30 - Session II volunteer check in (There will be a 20minute break between session 1 and session 2.)

Event #38 - Session II volunteers begin

2:00 pm - Meet Ends

2:00 pm to 3:00 pm - All awards must be picked up by the club reps for distribution at the team clubs.

PLEASE NOTE VOLUNTEER CHECK IN TIMES. IF YOUR VOLUNTEER SHIFT DOESN'T INDICATE A SESSION ON THE SIGN UP, YOU WILL VOLUNTEER FOR THE ENTIRE MEET.

VOLUNTEERS FOR THE FOLLOWING AREAS WILL NEED TO CHECK IN WITH SALT CREEK AND ME:

TIMERS

AWARDS

ON-DECK RUNNERS

BULLPEN RUNNERS

VOLUNTEERS FOR THE FOLLOWING AREAS WILL ONLY NEED TO CHECK IN WITH ME:

BULL PEN BOYS/GIRLS FOR ALL AGE GROUPS

***IF YOU OR YOUR SWIMMERS ARE RUNNING LATE, PLEASE TEXT ME SO I CAN CHECK THEM IN

773-251-1360***

Questions? Email me: lara@fivestarrecruiting.com